

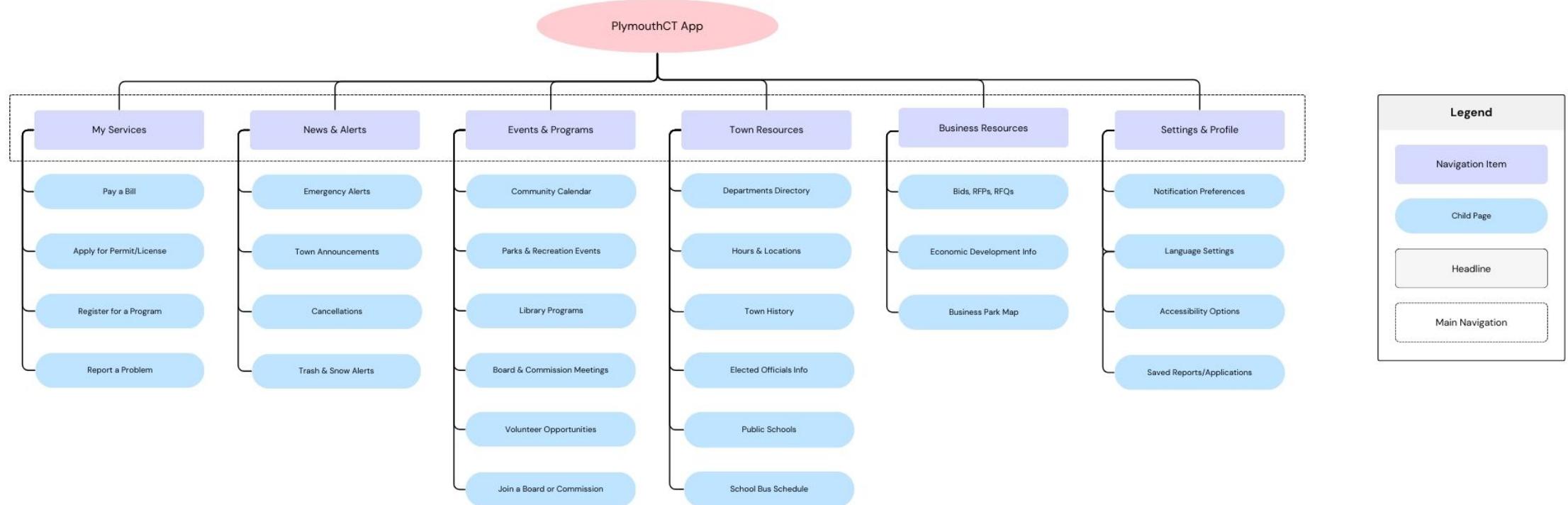


MYPLYMOUTH

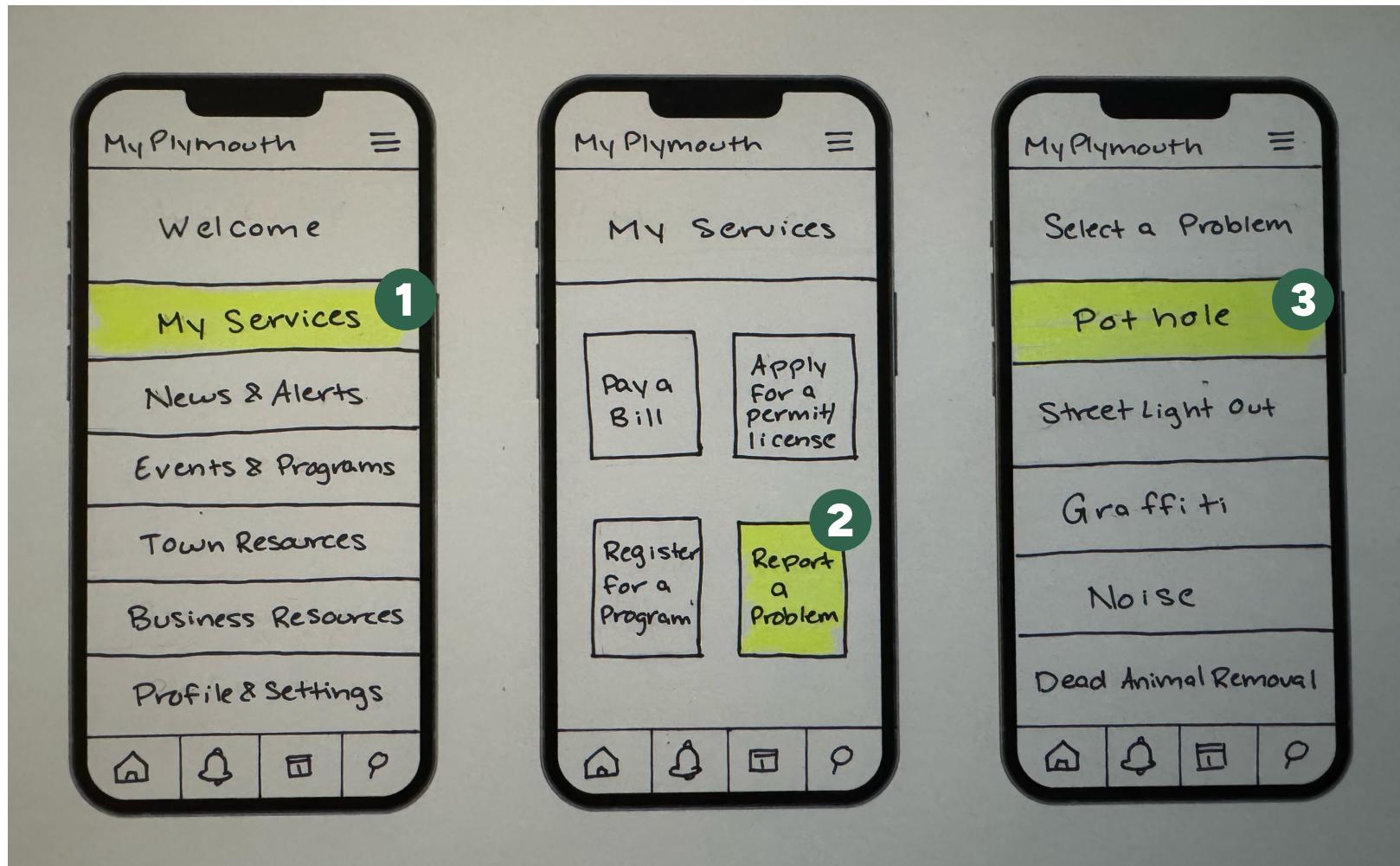
LOW-FIDELITY PROTOTYPING | EMILY ARMBRUSTER



PROPOSED SITEMAP



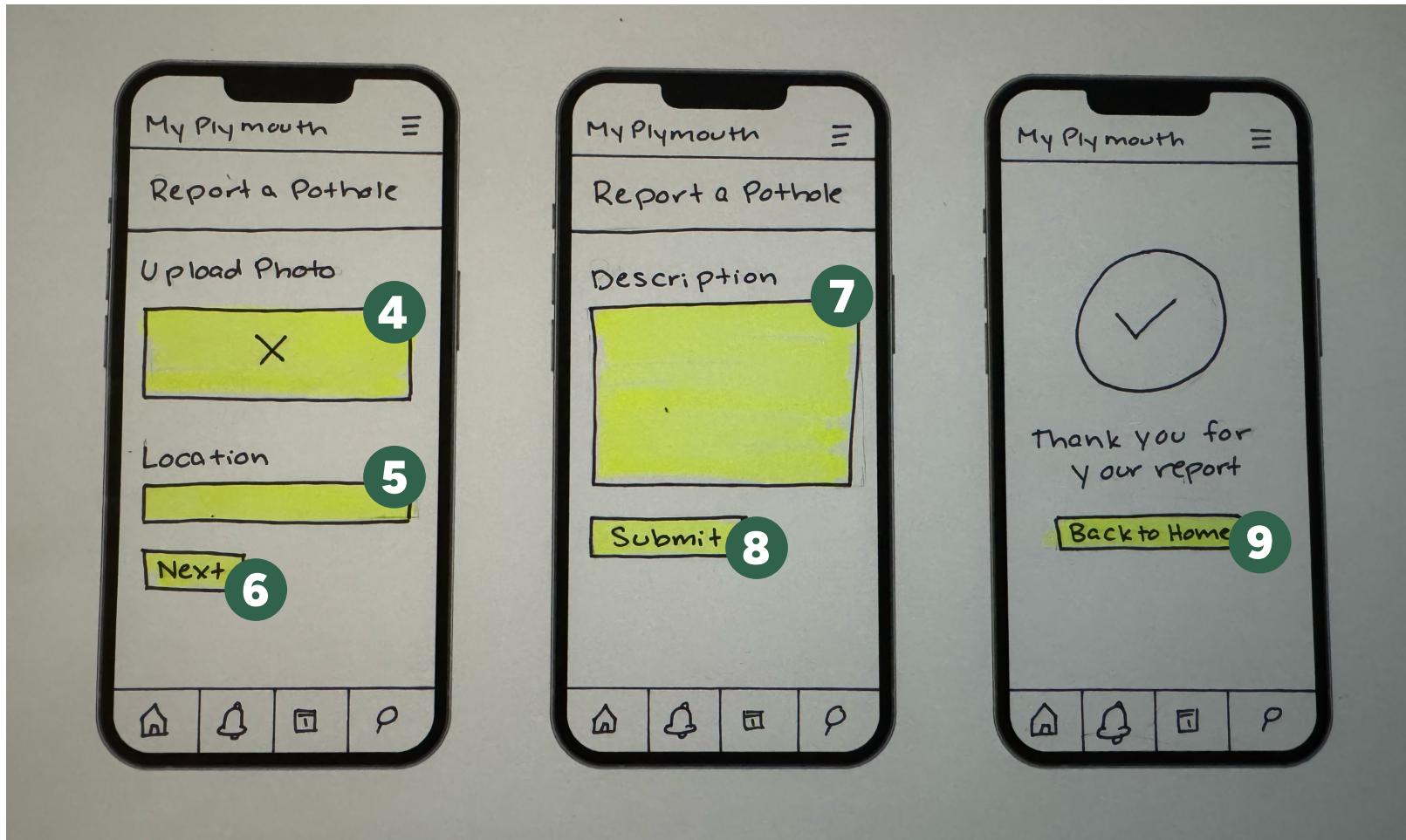
TASK 1: REPORT A TOWN ISSUE



= Area the user has to interact with to complete the task

- 1 User opens the app to the home screen and selects "My Services" from the actions listed.
- 2 After clicking "My Services", user is brought to the page where all of the services are listed. User then selects "Report a Problem".
- 3 User is then prompted to select the problem they would like to report from a scrollable list of issues.

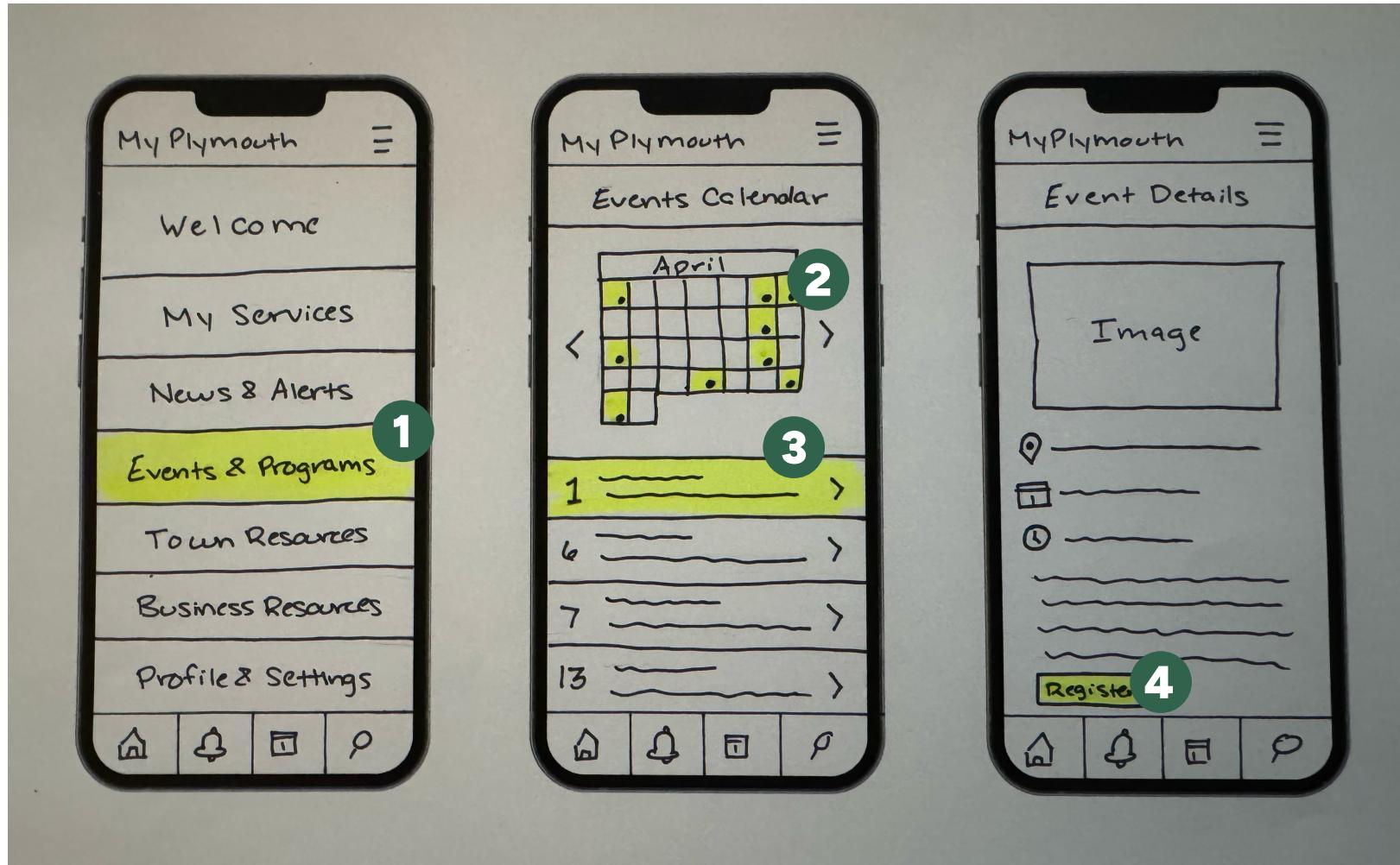
TASK 1: REPORT A TOWN ISSUE



= Area the user has to interact with to complete the task

- 4 After selecting their problem, the user is asked to upload an image of the issue.
- 5 The user is asked to identify the location of the problem.
- 6 The user will click next to add more information.
- 7 The user is then asked to add a description of the issue.
- 8 The user will finish the form by hitting submit and will be redirected to a confirmation page.
- 9 User can click "Back to Home" button to return to the main menu

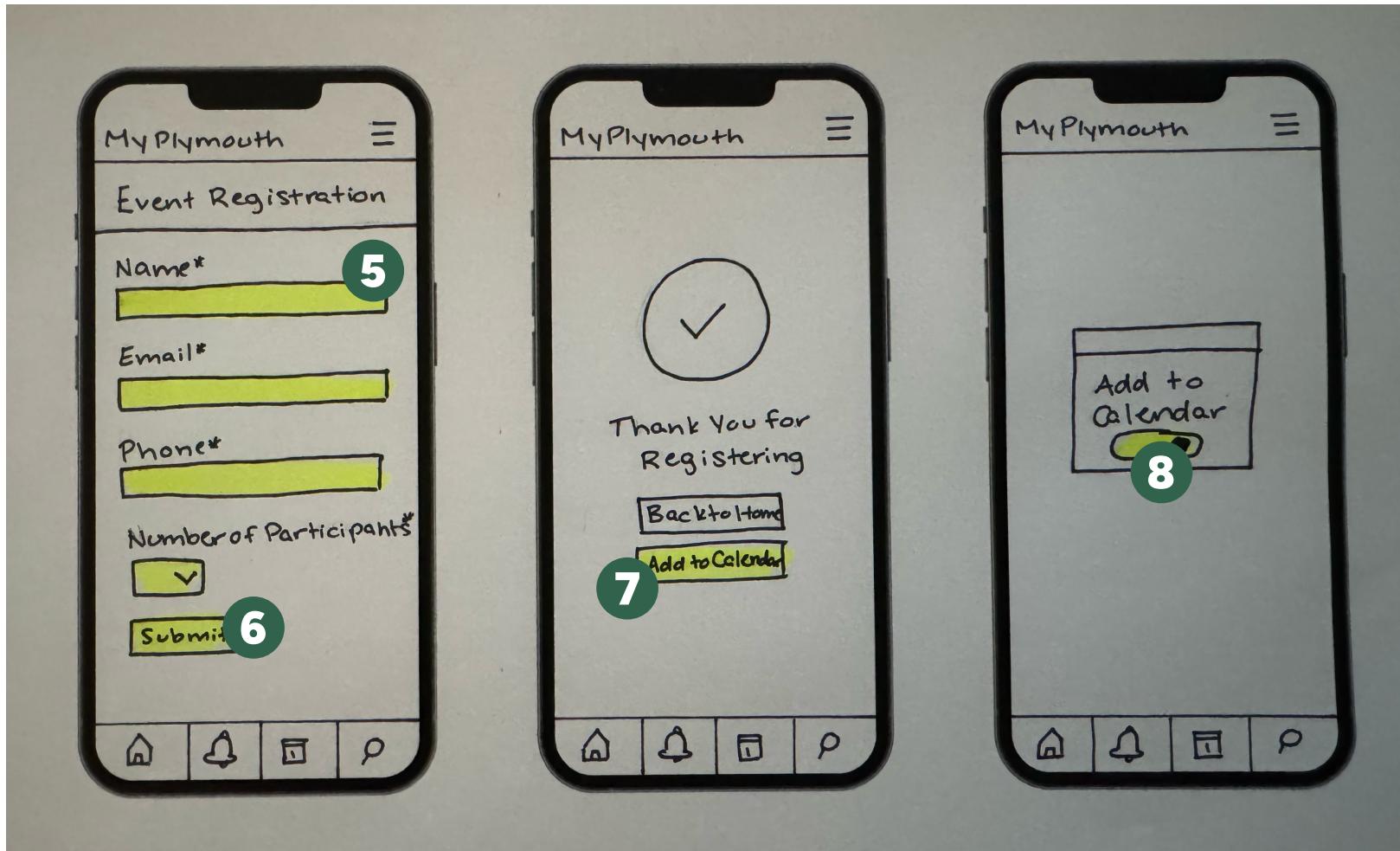
TASK 2: REGISTER FOR A LOCAL PROGRAM



= Area the user has to interact with to complete the task

- 1 User opens the app to the home screen and selects "Events & Programs" from the actions listed.
- 2 The user can select and view an event from the calendar.
- 3 The events are also displayed in a scrollable list for the user to select from. An overview of the event is also displayed.
- 4 The event details page displays all necessary information about the event and users can click Register to fill out the registration form.

TASK 2: REGISTER FOR A LOCAL PROGRAM



= Area the user has to interact with to complete the task

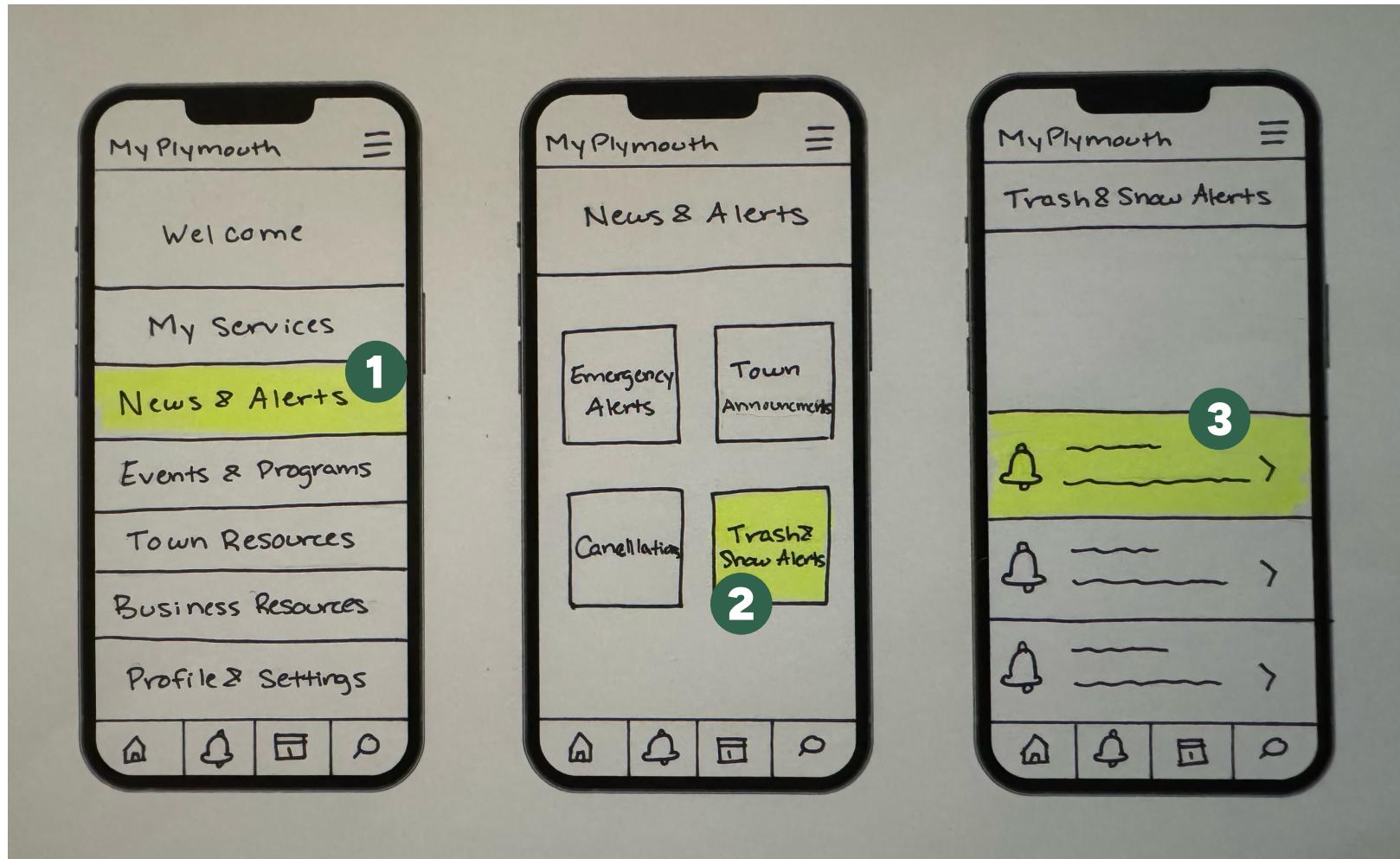
5 The user will fill out the registration form including their name, email, phone, and number of participants.

6 Hitting "Submit" will send the form and redirect the user to a confirmation page.

7 On the confirmation page, there will be two options; to go back to the homepage or to add the event to their calendar

8 If they select "Add to calendar", a popup will appear asking them to toggle on the event.

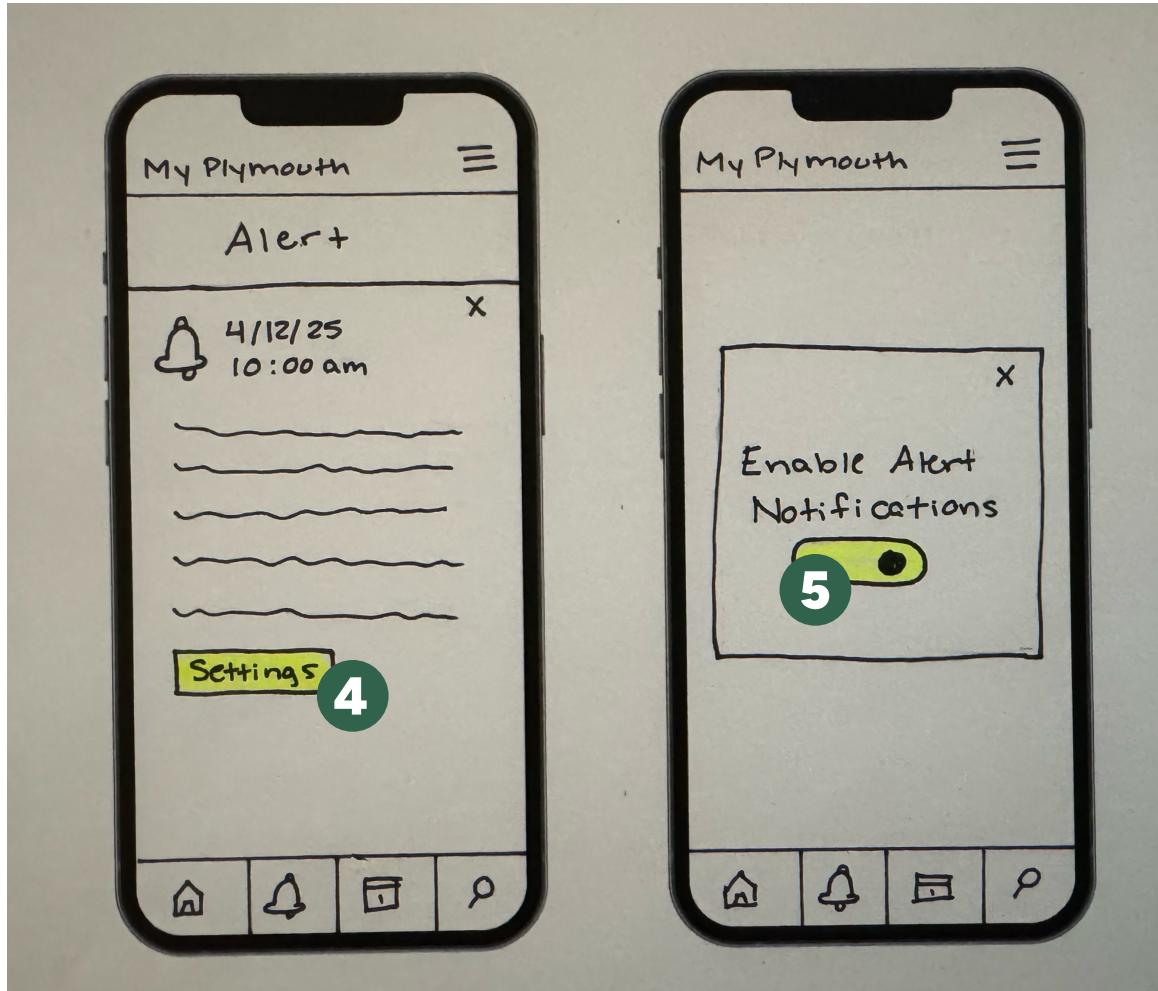
TASK 3: CHECK TRASH & SNOW ALERTS



= Area the user has to interact with to complete the task

- 1 User opens the app to the home screen and selects "News & Events" from the actions listed.
- 2 After clicking "News & Events", user is brought to the page where all of the services are listed. User then selects "Trash & Snow Alerts".
- 3 User is then shown a scrolling list of all notifications. To view more about the alert, they can select the alert.

TASK 3: CHECK TRASH & SNOW ALERTS



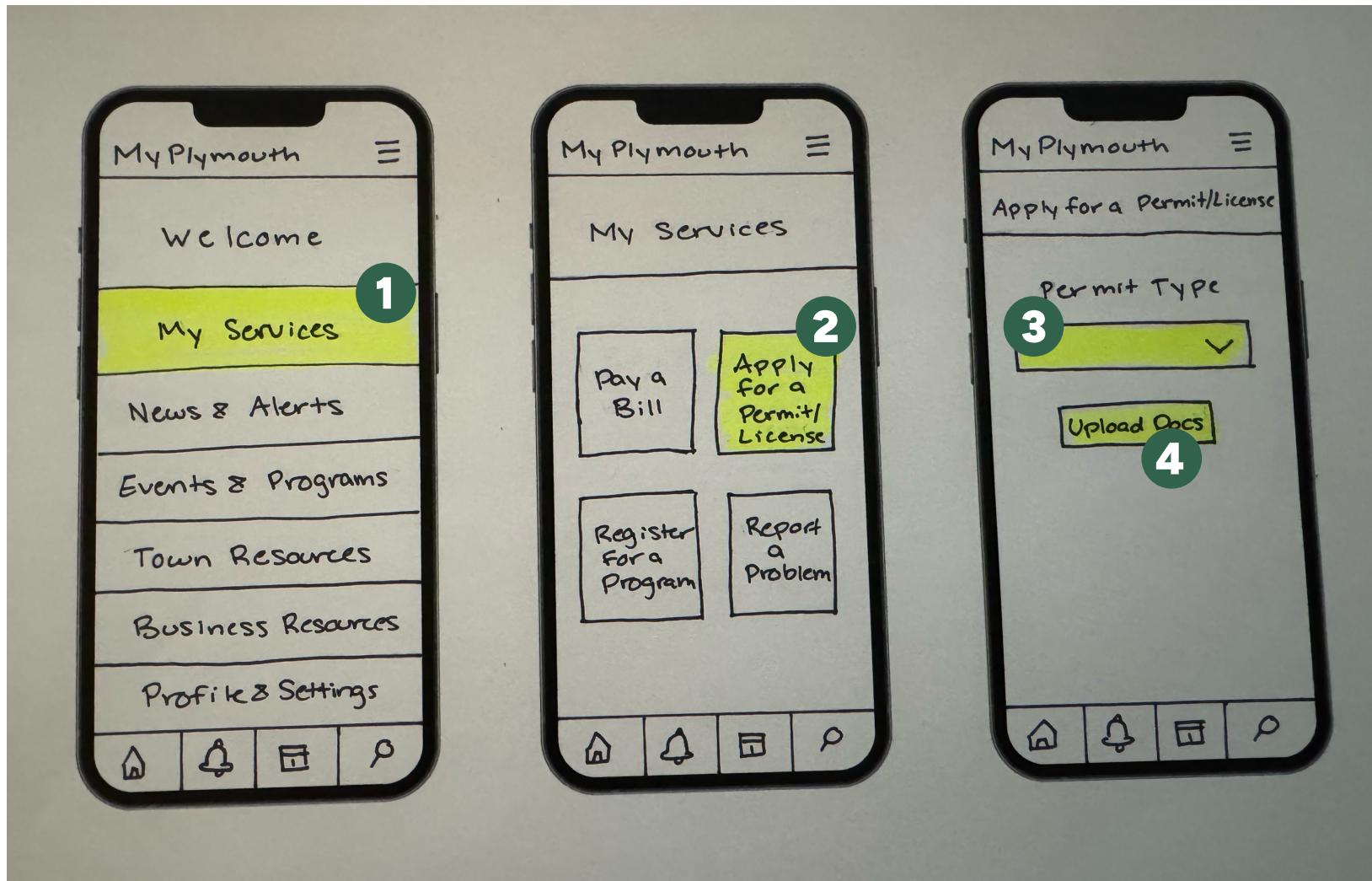
4 After selecting the alert, users will see the full alert message along with the time and date it was sent. There is also a "Settings" button where they can view their notification settings.

5 A popup will appear asking the user if they would like to enable alert notifications. They can toggle this on or off.



= Area the user has to interact with to complete the task

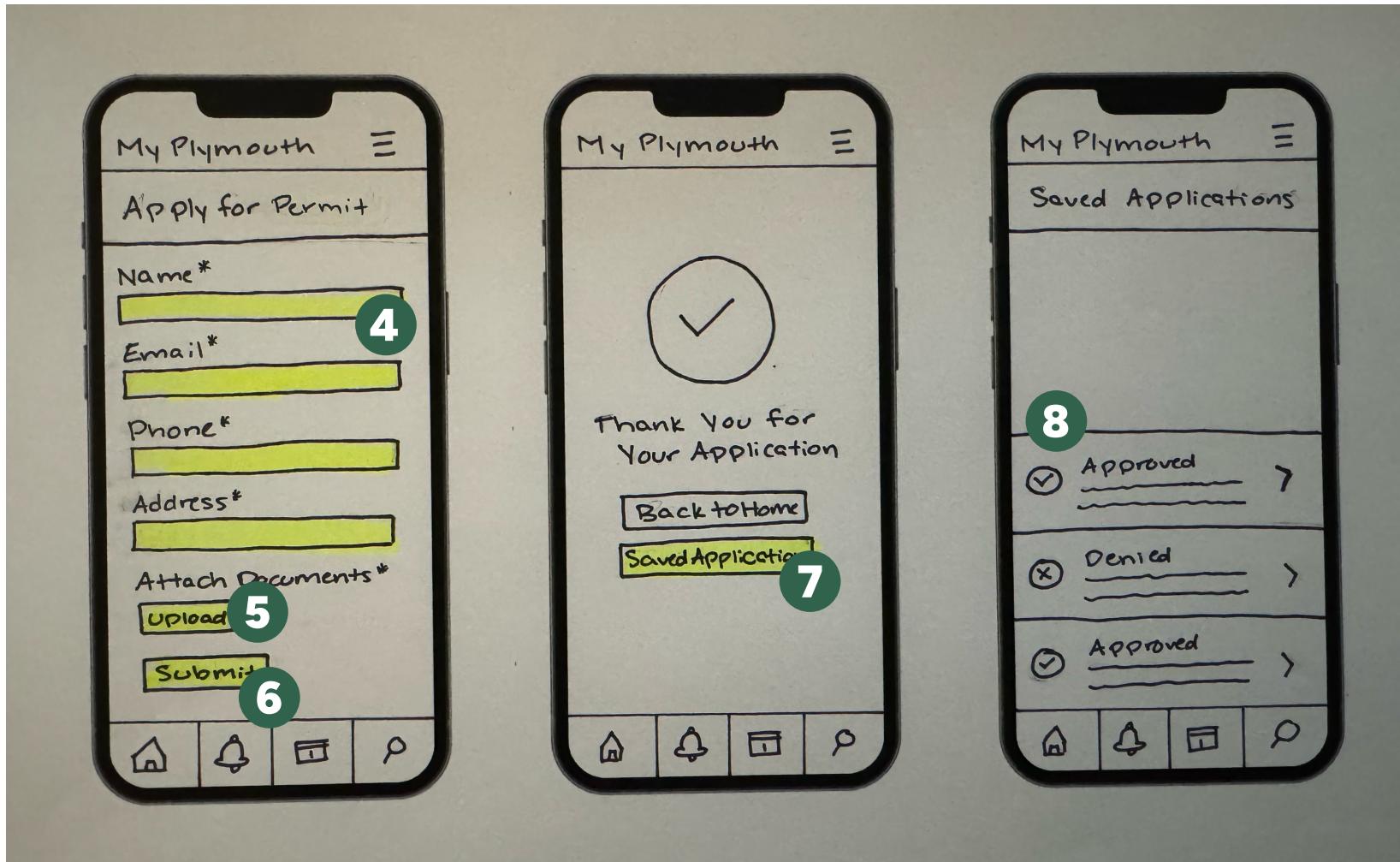
TASK 4: APPLY FOR A PERMIT OR LICENSE



= Area the user has to interact with to complete the task

- 1 User opens the app to the home screen and selects "My Services" from the actions listed.
- 2 After clicking "My Services", user is brought to the page where all of the services are listed. User then selects "Apply for a Permit/License".
- 3 User is then prompted to select the type of permit they are applying for from a dropdown menu.
- 4 After selecting their permit, the user will click the button to upload their documents.

TASK 4: APPLY FOR A PERMIT OR LICENSE



- 4 The user will then be asked to fill out the application form including their name, email, phone, and address.
- 5 The user will also have to upload any necessary documents needed for the license.
- 6 The user will click "Submit" and be redirected to a confirmation page.
- 7 On the confirmation page, they will either be able to go back to the homepage or view their saved applications.
- 8 On the Saved Applications page, the user can see all submitted applications and whether or not they were approved.



= Area the user has to interact with to complete the task